



## Electric Radio Controlled Unlimiteds Driver Qualification Test

1. **Following the one-minute, 30-second mark to the start of a heat, when is it legal for your boat to be launched?**
  - a. Any time, boat must be on plane by the one-minute mark
  - b. Must wait until the one-minute mark before putting boat in the water
  - c. A boat must be in the water and commence running no later than the 30-second mark
  - d. None of the above
  - e. All of the above
  
2. **How must your boat proceed on the course following its launch?**
  - a. Just go fast and turn left, what's it matter?
  - b. Fully circle the right- and left-hand turns (in that order) before cutting the course
  - c. Cut across the course from the launch area and make a full loop of the course
  - d. Fully circle the left- and right-hand turns (in that order) before cutting the course
  - e. None of the above
  
3. **If you cut the course during the mill, what is the rule for re-entering the course on the backstretch?**
  - a. Boats may re-enter the course any time, at any point, especially if lane one is available
  - b. Boats entering the course from the infield must yield to those on the course
  - c. Boats entering the course from the infield may push out the boat already established in lane one on the backstretch
  - d. Boats may not cut the course during the mill
  - e. None of the above
  
4. **At what points on the course are you allowed to cut the course during the mill?**
  - a. From the backstretch to the front stretch only
  - b. From the front stretch to the backstretch only
  - c. Between the entrance and apex buoys on each turn
  - d. Never
  - e. Anywhere
  
5. **Between what buoys must your boat maintain its lane when heading toward the starting line just prior to the start?**
  - a. Entrance of the left turn to the start-finish buoy
  - b. Score-up buoy to the start-finish buoy
  - c. Exit of the right turn to the exit of the left turn
  - d. Exit of the left turn to the start-finish buoy
  - e. None. It's a free-for-all
  
6. **How much of a lead must your boat have over another boat to legally take that boat's lane of travel?**
  - a. Seven boat lengths
  - b. One roostertail length
  - c. A reasonable safe interval
  - d. No overlap is required
  - e. All of the above

- 7. Explain the rule for going inside a buoy or hitting a buoy during a heat?**
- If my boat is 50 percent or more over/inside the buoy, it's a one-lap penalty
  - If my boat grazes the buoy, and the buoy moves, it's a one-lap penalty
  - If my boat dislodges or destroys the buoy, it's a one-lap penalty
  - Both A & C above
  - None of the above
- 8. What is the penalty for losing your cowling/dummy motor/wings, canard, etc., on the course during a heat?**
- If my boat finishes the heat, I get full points and I have to pick up all of the dead boats and parts
  - If my boat finishes the heat, I get half points
  - If my boat finishes the heat, I get 96 points but retain my finishing position
  - I have to apologize to the other drivers in that heat for creating obstructions on the racecourse
  - All of the above
- 9. What two acts could disqualify you from a heat?**
- Hitting a called dead boat/three penalties in the same heat
  - Failure to park in the infield after finishing a heat/Actions judged (by officials) to be in poor sportsmanship
  - Causing damage to another boat by leaving your transmitter on/Blatant or repeated failure to maintain your lane
  - All of the above
  - A and C only
- 10. Hitting a called "dead boat" results in what action?**
- Striking boat is disqualified for the event, but driver can still participate with another boat
  - Forfeiture of points for the heat
  - Driver retains finishing position, but receives seventh-place points
  - Striking boat and driver are disqualified for the event
  - Owner of striking boat pays owner of the dead boat \$100 for repairs
- 11. If you collide with another boat and put it out of the heat, what is the penalty?**
- Disqualification from the heat
  - One lap penalty
  - Two lap penalty
  - Finish is allowed, but no points are awarded
  - None of the above
- 12. What should you do at the conclusion of your heat?**
- Park boat in the infield immediately after crossing start/finish unless the chief referee instructs otherwise
  - Go all the way around the right turn and park boat on the infield, entering from the backstretch unless the chief referee instructs otherwise
  - Pull your boat into the launch area immediately after crossing start/finish
  - Continue to drive laps around the course until all boats finish
  - Run one "backwards" lap around the course to celebrate a victory